Video
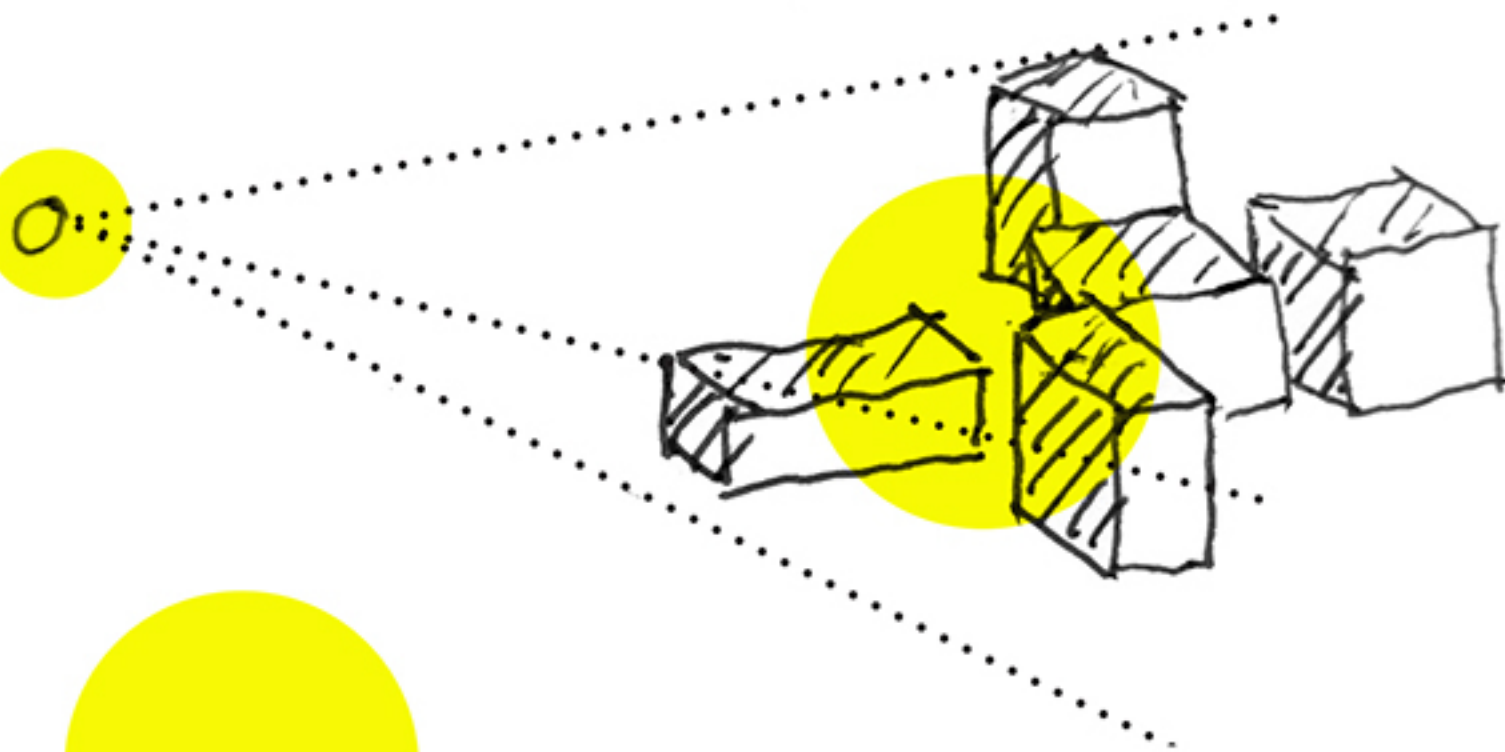
Projection Mapping

presented by the **NMPL** (Noiseborder Multimedia Performance Laboratory)

Thursday, November 26, 2015 from **2:30pm - 3:30pm**

University of Windsor, **Studio A** (Lambton basement)

Projection mapping is a projection technology used to turn surfaces and objects into display areas for video projection. This workshop focusses on how to map three dimensional surfaces using Madmapper.