

*Policy Title: Lancer Gaming Player Eligibility

Policy Number:

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*Office with Administrative Responsibility: Student Success and Leadership Centre

*Approver: Professor Jeffrey Berryman

*Revision Date(s):

Rationale

This document outlines restrictions on the eligibility of students to participate in and compete as part of the official University of Windsor esports team(s).

Definitions

- The "academic school year" is the period from May 1st of a particular year to April 30 of the following year.
- "Participation" is defined as:
 - Taking part in official Lancer Gaming activities
 - Attending regularly scheduled practice sessions
 - Representing Lancer Gaming in competitive leagues and tournaments
 - Assisting with various recruitment opportunities
- "Tryouts" are a set time period, announced yearly in August, where prospective participants will be skill tested prior to official team building
- "Full time" consists of a full course load, or an equivalent as approved by Student Accessibility Services
- "Academic good standing" is defined herein as maintaining a cumulative average or major average in line with your academic program requirements.

Structure

The Lancer Gaming program is intended to provide an opportunity for University of Windsor students to compete against their peers within an established support structure. Official team members will receive support in the form of:

- A designated coach
- An on-campus practice and competition facility
- Jerseys

All students are welcome and encouraged to participate, however there is a limited pool of resources, thus a limited number of applicants can be accepted. Decisions regarding the team composition will be made by the Coach and Lancer Gaming Coordinator in consultation with the Director, Student Success and Leadership Centre, following annual tryouts and confirming eligibility requirements have been met.

Team structure will vary by game and is decided by the Coach and Lancer Gaming Coordinator prior to the beginning of tryouts. Information will be posted with tryout announcements.

Policy

Official Lancer Gaming members MUST:

- Be registered for full time studies at the University of Windsor.
- Try-out for the Official Team annually
- Be in good academic standing; see Article II, NAC-eSports Constitution and Bylaws.
 - Students who fall out of academic good standing, are no longer eligible to compete in official events and are not eligible for the Lancer Gaming Scholarship until they are returned to academic good standing. Students may be able continue as an Official Lancer Gaming team member for practice and unofficial events, as determined by Lancer Gaming Officials (Coach, Coordinator, Director). Other sanctions may include, but are not limited to:
 - Participation limited
 - Not on starting roster
 - Required to prepare a detailed plan for improving their grades, which may include one on one tutoring, participation in programs like "Bounce Back", a study schedule, etc.
 - o Students entering their first semester must meet NACE eligibility requirements.
- Be available a minimum of three (3) hours per week to practice within Lancer Gaming facilities as outlined in a training plan provided by the Coach
- Attend a minimum of three (3) events throughout the academic school year (events will not fall during examination periods)
- Adhere to NACE (<u>NAC-eSports Constitution and Bylaws</u>) constitution and bylaws, including but not limited to eligibility and transfer policies.
- Be willing to sign and adhere to the Lancer-Gaming Code of Conduct while a team member and
 to adhere to the rules and conduct expectations of The University of Windsor, Lancer Gaming,
 and competition organizers and organizations, as well as the authority of a coach, team official,
 or other competition official. Not exceed a maximum of five (5) years from the first year of
 competition at a NACE member school.
- Not compete in tournaments not sanctioned by Lancer Gaming or concurrently hold
 Professional Esports status while a Lancer Gaming member.